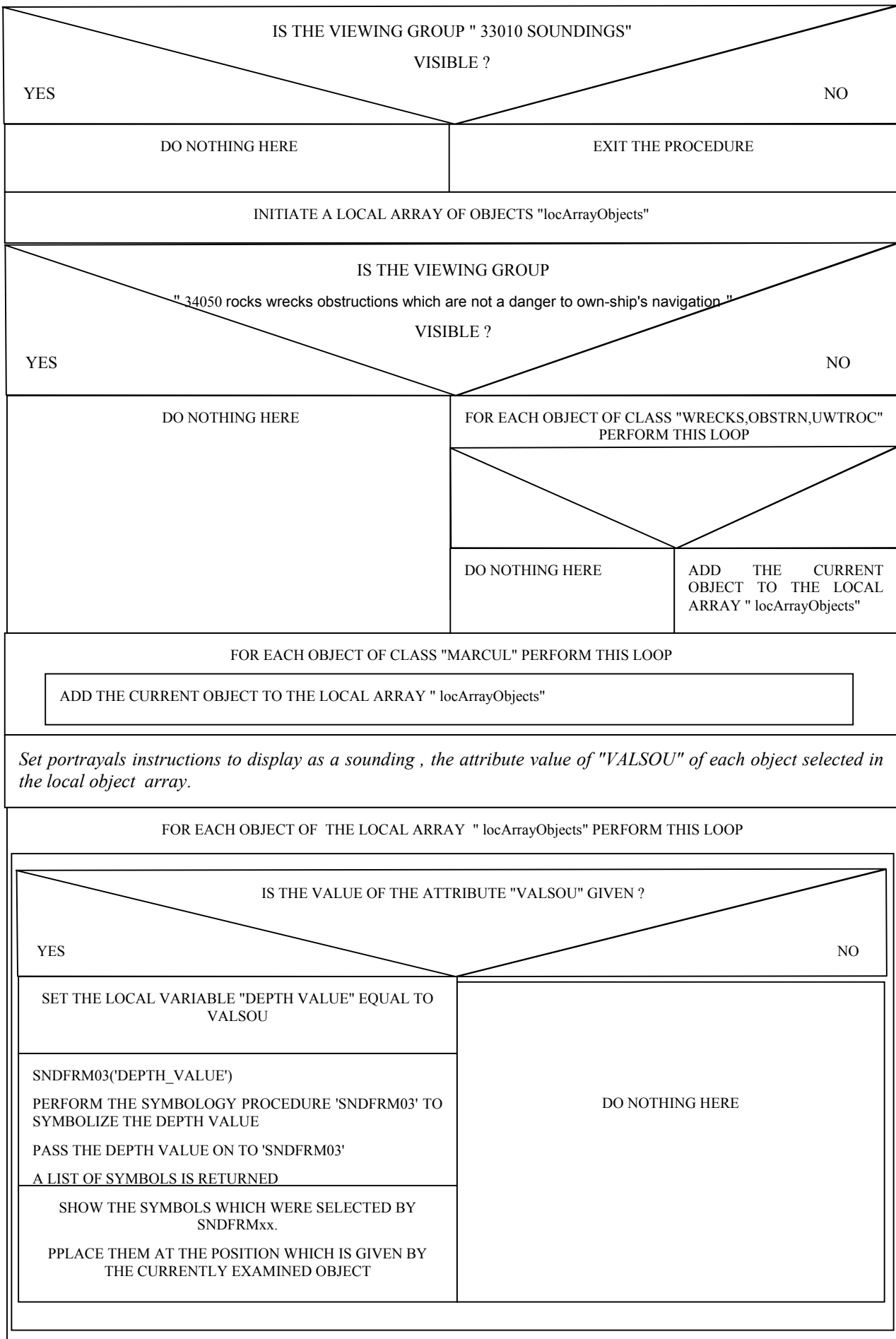


Proposal for a new Conditional Symbology Procedure VALSND01 resulting from discussions of Agenda Item of CSMWG15 3.1 'Soundings over dangers'

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This is a "extra" procedure that deals with more than one object class.

Call from	SOUNDGnn Conditional procedure
Applies to:	S-57 Object Class "obstruction" (OBSTRN) S-57 Object Class "under water rock" (UWTROC) S-57 Object Class "marine culture" (MARCUL)
Spatial Object(s):	Point, Line, Area.
Attribute(s) used:	"value of sounding" (VALSOU)
Parameter(s):	Object to be symbolized from SENC
Defaults:	Display Priority given by look-up table OVERRADAR priority given by look-up table Display Category given by look-up table Viewing Group given by look-up table
Main Goal:	Display attribute value of sounding ("VALSOU") associated to objects WRECKS,OBSTRN,UWTROC,MARCUL as soon as the viewing group "33010 SOUNDINGS". For WRECKS,OBSTRN,UWTROC class , we don't display the value of sounding as a sounding for objects qualified as an isolated danger by WRECKS06 and OBSTRN06. For WRECKS,OBSTRN,UWTROC class , we rely on WRECKS06 and OBSTRN06 to display the value of sounding as a sounding when the associated viewing group "34050 rocks wrecks obstructions which are not a danger to own-ship's navigation " is set to on.



Updates Conditional Symbology Procedure 'SOUND06'

IS IT THE FIRST TIME THIS PROCEDURE IS CALLED ?	
YES	NO
CALL THE EXTRA PROCEDURE VALSNDnn TO DISPLAY (IF NECESSARY) AS SOUNDING ALL VALUES OF ATTRIBUTE "VALSOU"	DO NOTHING HERE

GET THE OBJECT WITHIN IS CALLING THIS PROCEDURE
..... No Changes