



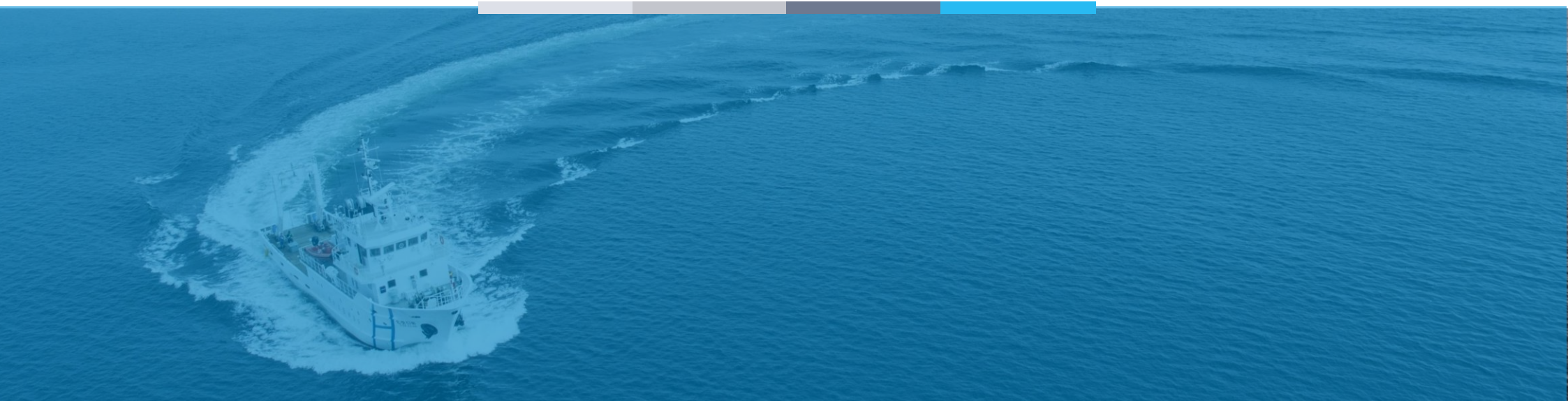
# Status report

## S-126 symbols in day/night ECDIS modes

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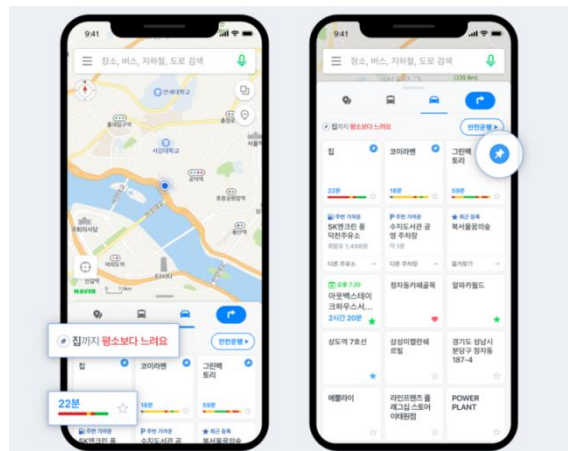
# S-126 SYMBOLS IN NIGHT AND DUSK ECDIS MODES



Be investigating to portray S-100 symbol in daytime/night ECDIS MODES

1. Need to **examine ENC's basemap** color in daytime/night ECDIS MODES
2. Apply **optimization on symbol color**

Case 1



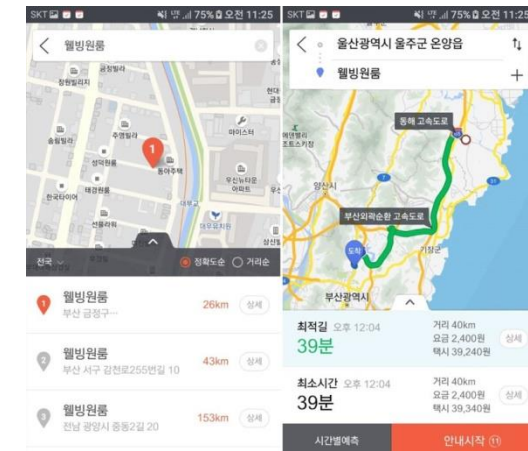
1. Use light toned colors
2. Excellent graphic design
3. Have various functions

Case 2



1. Use fancy color & 3D effect
2. Not appropriate to apply ENCs, but very popular domestically

Case 3



1. A clear contrast between colors or objects

# S-126 SYMBOLS IN NIGHT AND DUSK ECDIS MODES



## DAYTIME MODE

Case 1



Case 2



Case 3



1. Overall bright, making it difficult to identify

1. Not use 3D gradation effect  
2. Be more dark and dull display

1. A compromise between Case 1 & 2  
2. Clear contrast between objects



# S-126 SYMBOLS IN NIGHT AND DUSK ECDIS MODES



## NIGHT MODE

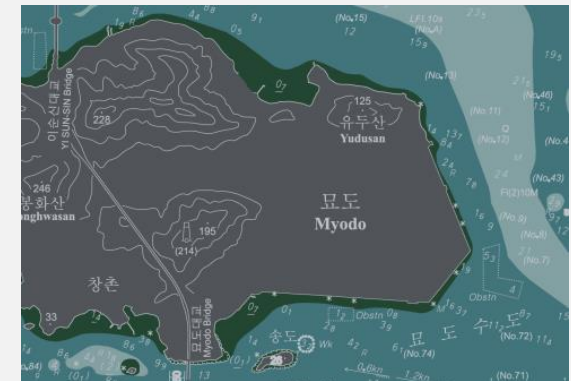
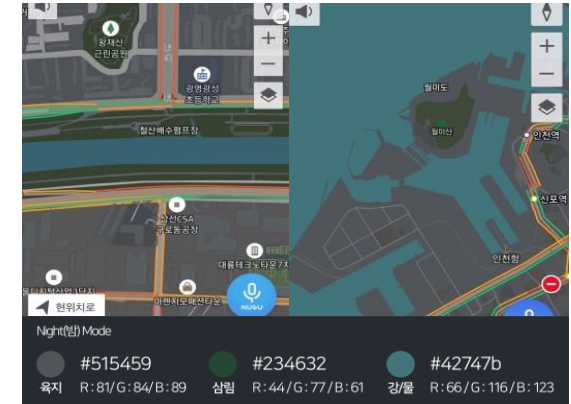
Case 1



Case 2



Case 3



1. Low brightness, making it difficult to identify

1. Good to identify in night mode  
2. Need to make it clear distinction between land and sea

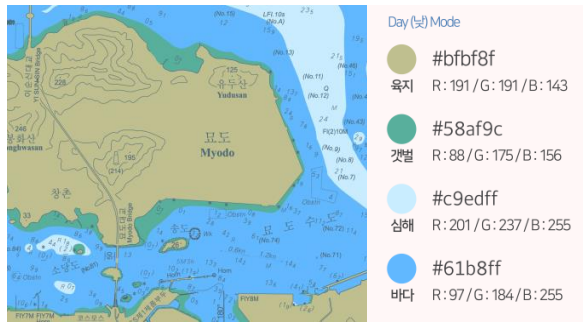
1. Good distinction, bad identification  
2. Need to control brightness symbols on the sea

# S-126 SYMBOLS IN NIGHT AND DUSK ECDIS MODES



## IMPROVEMENT PLAN...

Current Base Map

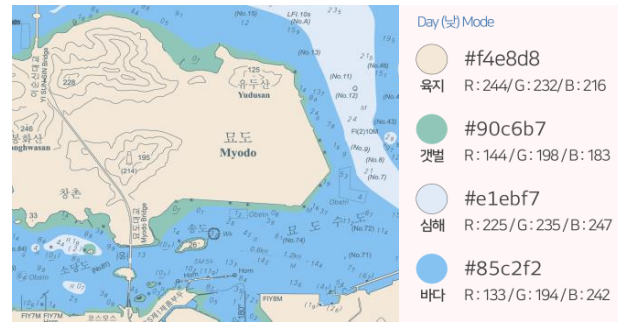


1. High chromaticity and low symbol identification



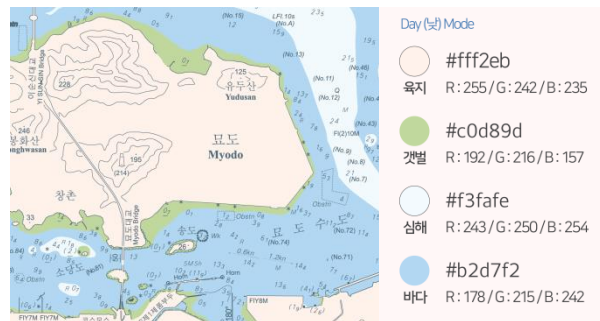
Current ECDIS

Daytime\_ver.1



1. Overall brighter than current base map
2. Difficult to tidal zone distinction

Daytime\_ver.2



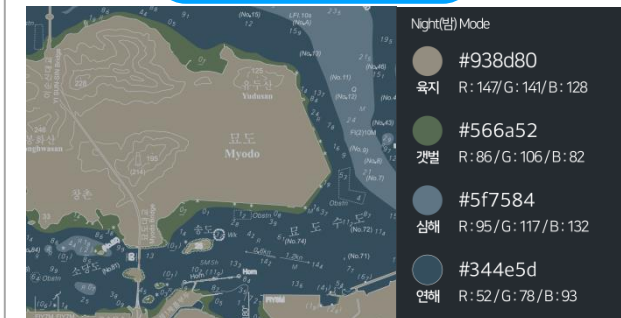
1. Good to identify symbols on the sea
2. Need to examine display on the Device

Night\_ver.1



1. Use deep colors
2. Good to distinction between boundaries

Night\_ver.2



1. Low visual tiredness
2. Low symbols identification

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## IMPROVEMENT PLAN...

		설명	기존 심볼	Sample_1	Sample_2	Sample_3
부위 표시	- 방위표지_동	형태				
	- 방위표지_동	컬러				
부위 표시	- 방위표지_동	형태				
	- 방위표지_동	컬러				
부위 표시	- Pilotage district	형태				
	- Pilotage district	컬러				
부위 표시	- RestrictedArea Navigational	형태				
	- RestrictedArea Navigational	컬러				

■ 주간 ■ 야간

가독성확보와 크기조절

심볼의 단순화

기본적인 부이형태 수정

라인색상 수정

라인과 면적 색상 수정

심볼안쪽 방향지시색상 표현

간격과 크기 조절

심해색상으로 외곽선 추가

기본적인 형태 수정

조금 더 밝은 마젠타 색상으로 수정

레드값을 더 높여서 강조 속성을 추가

색상규정에서 벗어나 심미성확보

간격과 크기 조절

심볼형태와 영역라인 수정

표현방식 수정

조금 더 밝은 마젠타 색상으로 수정

영역면적과 라인색상 수정

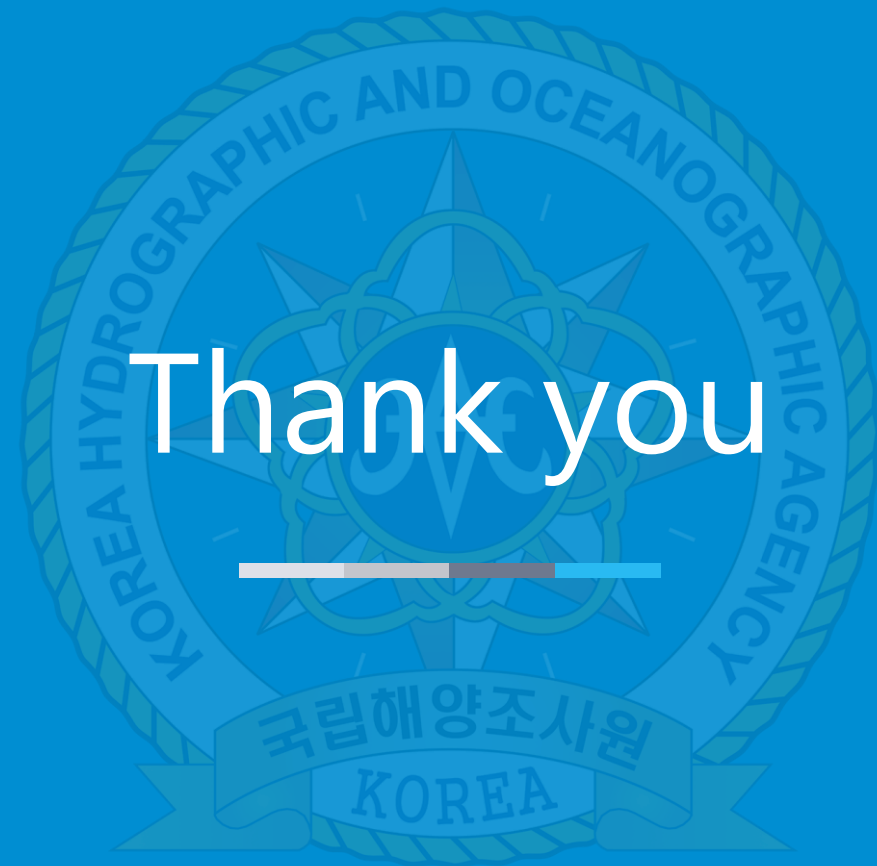
색상규정에서 벗어나 심미성확보

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## IMPROVEMENT PLAN...

심볼명	주간	황혼	야간
- eddyIcon_cool			
- eddyIcon_warm			
- highTidalCu_danger			
- seaFogIcon_deep			
- seaFogIcon_light			



Thank you

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